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| What does Verbeek seem to mean when he says that “humans and technologies should not be seen as two ‘poles’ between which there is an interaction; rather, they are the result of this interaction…[humans and technologies] are not pre-given entities but rather ones that mutually shape each other in the relations that come about between them”? |
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| According to Verbeek, what is the difference between “extension” relations and “dialectics” relations between humans and technologies? |
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| According to Verbeek, what are “hybridity” relations between humans and technologies, and why does he seem to favor this way of thinking about humans and technology? |
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| What is one “type of relation” identified by Verbeek? Can you think of an example of a technology *not* mentioned by Verbeek that represents this type of relation? |
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| What are the four “points of contact” described by Verbeek? |
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| What are the “types of influence” identified by Verbeek? Can you think of any example technologies that fit one of these types of influence? |
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| What does Verbeek seem to mean when he says that “Designers materialize morality”? |
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